

EMERGENCY GUIDELINES – COMPETITORS

Mayday Emergency Identified



Contact Tournament Base Immediately with the following information:

- Mayday, Mayday, Mayday.
- Tournament Base this is (Boat Number and Name) (Boat Number and Name) (Boat Number and Name), Our coordinates are (latitude and longitude), I repeat our coordinates are (latitude and longitude)
- Your Trouble e.g we have a Medical Emergency on board and require immediate assistance.
- Your Intentions e.g. we have commenced CPR but need all help available ASAP
 - PAUSE, Then REPEAT until Response received



If you Hear a Mayday Call

- Stay SILENT initially until Tournament Base has responded
- Write down ALL the details (Notes on phone if no paper available or record on phone as alternative
 - MAYDAY Relay if no rescue response has occurred
 - Are you in a position to help?



For Boat in MAYDAY situation

- Change to Channel 16 for further communication via Emergency Radio Channel if told by Tournament Base
- All other competitors MUST keep the tournament channel clear until instructed otherwise

Note: This can be used outside a tournament and you do NOT need to have logged on with Marine Rescue to request Emergency Assistance. Channel 16 is a dedicated emergency channel.

EMERGENCY GUIDELINES – COMPETITORS

Pan Pan Emergency Identified



Contact Tournament Base with the following information:

- Pan Pan, Pan Pan, Pan Pan.
- Tournament Base this is team (Boat Number and Name) (Boat Number and Name) (Boat Number and Name), Our coordinates are (latitude and longitude), I repeat our coordinates are (latitude and longitude)
- Your Trouble e.g. we have a hole in our boat and are slowly taking on water (Bilge pump is keeping up at this stage).
 - Your Intentions e.g. we will need a tow back to land
- PAUSE, Then REPEAT until Response received
- Pan Pan does NOT warrant the use of the distress button on



If you Hear a Pan Pan Call

- Stay SILENT initially until Tournament Base has responded
- Write down ALL the details (Notes on phone if no paper available or record on phone as alternative)
 - Pan Pan Relay if no rescue response has occurred
 - Are you in a position to help?

EMERGENCY GUIDELINES – COMPETITORS

Request for Assistance Identified



- Do not use Distress Button on VHF Radio
 - Contact Tournament Base
- Tournament Base this is team (Boat Number and Name) (Boat Number and Name) (Boat Number and Name), Our coordinates are (latitude and longitude), I repeat our coordinates are (latitude and longitude)
 - Your Trouble e.g. we have fuel issues.
- Your Intentions e.g. we will need a tow back to land



- Tournament Base will arrange for another tournament boat to assist if possible.
- If not possible, Tournament Base will contact Marine Rescue and/or the police for assistance

Three Levels of Trouble

Mayday, Mayday, Mayday

Immediate Life Threatening Situation

Examples include but are not limited to:

- We are sinking (fast or slow)
- We have an unconscious patient, person not breathing, person requiring CPR, Seizure, or any other life threatening situation
- Man Overboard (Lost)

Pan Pan, Pan Pan, Pan Pan

Serious trouble, safe for now but could turn ugly

Examples include but are not limited to:

- Hole in hull and taking minor water but bilge pump is working for now
- Crew with broken limb
- We can't make it to Port alone

Request for Assistance

Significant problem but we all should be safe

Examples include but are not limited to:

- Not enough fuel, Engine or Battery light is on but all on board are safe
- No injury but need a tow to get home

EMERGENCY GUIDELINES – COMPETITORS

- This Flowchart is only to be used as a guide
- You do NOT have to be logged on with Marine Rescue to activate or request Emergency Assistance. Channel 16 is a designated emergency channel
- All other competitors MUST keep the radio channel clear once an Emergency call is made. This includes calling in a fish for capture or tag and release during a competition. It is essential the radio operator has clear communication with the team requiring assistance without disruption.
- If you have phone service and are in a life threatening situation, call 000.
- Do NOT leave the radio channel until cleared by Tournament Base to change to Channel 16. If you have more than one VHF you can remain on the tournament channel and change channels on the second VHF to channel 16
- This guide can be used to communicate with Channel 16 outside of a tournament as well. The information they will require about the boat needs to be communicated via the Captain and not other members on board
- If you are in need of urgent assistance and unable to communicate via radio or phone, the EPIRB on the boat needs to be activated. Make sure EPIRB is attached to Boat when activated.

EMERGENCY GUIDELINES – TOURNAMENT BASE

Mayday Emergency Activated



Tournament Base relays information in format:

- Team (Boat Number & Name) (Boat Number & Name) (Boat Number & Name), this is tournament base. Can I confirm you have activated a Mayday Emergency call and your current position is



Tournament Base awaits confirmation from Tournament Boat



Once information confirmed, Tournament Base is to state:

- This is Tournament Base, Team (Boat Number & Name) (Boat Number & Name) (Boat Number & Name) I am switching to Channel 16 to relay the information to Marine Rescue or police. Can you switch to Channel 16 to assist with communication? All other competitors to keep radio clear until further notice.



Tournament Base then relays information from Tournament Boat to Channel 16 and awaits further instructions



Tournament Base to provide Marine Rescue or police with boat details and current co-ordinates



Tournament Base awaits clearance from Marine Rescue or Police to change back to Tournament channel. The Emergency is being handled by Marine Rescue or Police. Radio communications can continue as normal

EMERGENCY GUIDELINES – TOURNAMENT BASE

- This Flowchart is only to be used as a guide
- It is the Tournament Base Radio Operators responsibility to coordinate with Marine Rescue or Police on channel 16 if a boat calls requiring an emergency response
- The Tournament Base Radio Operator needs to ensure clear, concise and accurate information between the tournament boat and Channel 16
- The Tournament Base Radio Operator needs to activate the emergency call if the tournament boat does not have phone service
- Tournament Base is NOT to delay any response to the emergency activation call and immediately coordinate with Channel 16 or 000
- Tournament Base is to relay all information in regards to the boat details kept in a folder in the radio operators room. This folder is to NOT leave the radio operating room for the whole duration of the tournament.
- Marine Rescue is to be notified of any Tournament running within their jurisdiction and the dates the Tournament will occur. This will be the Clubs Committee's responsibility to coordinate this.